

UGO 0.2

## HANDLE THIS

Olivia Bax |

Curated by Íris D Gunnarsdóttir

May 2019— June 2019

[www.uccfineart.com/handle-this-olivia-bax](http://www.uccfineart.com/handle-this-olivia-bax)



### *My Sculpture Is Physical*

UGO 0.2 welcomes artist Olivia Bax, for the fifth curated digital project in the 2018-19 programme.

The initial context for this commission was to compliment the student and workshop strengths' on the BA Fine Art programme, which are predominantly aligned to more traditional processes and material-based arts practices. Sculptor Bax was approached as an established artist known for creating large-scale sculptural forms which have a strong textural surface and a strong physical connection to the artist. UGO 0.2 was interested in how an artist working in such a field would respond to the framework of the digital.

In the development of this year's programme of projects, UGO 0.2 developed a number of questions to instigate projects:

*How is UGO 0.2 and by extension the digital project space relevant to the student-artist dealing almost exclusively in the physical, as the sculptor-fabricator-ceramicist etc?*

*"In the studio, making work involves a series of actions: some planned, some responsive. Handle This is a recording of a simple action, one of many to complete a sculpture. In this .gif I was preparing the surface of a part of a sculpture in preparation for a ready-made handle. "*

Olivia Bax *Handle This* Text 2019

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Olivia Bax

[www.oliviabax.co.uk](http://www.oliviabax.co.uk)

Olivia Bax's interest in the process of making leads to producing her own construction material. Surface and texture often inform her choices as she fashions a language rich in marks, signs and repetition. Despite adopting systems to produce the work, Bax is interested in highlighting the unique quality of each single entity. Often these experiments allude to the playful nature of a space between two and three dimensionalities.

Olivia Bax lives and works in London. She studied BA Fine Art at Byam Shaw School of Art, London (2007-2010) and MFA Sculpture at Slade School of Fine Art, London (2014-2016). Recent solo exhibitions include: *Roost*, Lily Brooke Gallery, London (2018); *at large*, VO Curations, 93 Baker Street, London (2018) and *Zest*, Fold Gallery, London (2016/17).

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UGO 0.2 Project Space

UGO 0.2 is a digital project space.

The project space intends to theorise, test and consider the increased focus in digital production and curation in contemporary fine art practice. The developing output will form a programme of collaborative, temporary, formal and solo research practice projects by students, staff and invited artists.

UGO 0.2 is kindly supported by the *UCC Research Fund 2018-19*.



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**BA [Hons] Fine Art  
Research at University Centre Colchester**

This digital space is part of the *BA [HONS] Fine Art* research programme at *University Centre Colchester's* School of Art, the purpose of which is to document, facilitate and test research interests related to contemporary fine art practices in a digital format.

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